

# Manit Garg

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## EDUCATION

### Pennsylvania State University

University Park, PA

*Bachelor of Science in Computer Science, GPA: 3.4/4.0*

*Aug. 2023 – May 2026*

- Business Fundamentals Certificate; Coursework: Data Structures, Machine Learning, Database Systems

## EXPERIENCE

### Research Assistant, Explainable AI for Program Semantic Equivalence

Mar. 2025 – Present

*Pennsylvania State University*

*University Park, PA*

- Develop AI-driven systems for analyzing program semantic equivalence using graph-based learning techniques (GCN, GAT)
- Transform unstructured code data into structured embeddings using Word2Vec, Code2Vec, and DeepWalk for large-scale analysis
- Build explainable AI models achieving 92% accuracy in detecting obfuscated code similarities across programming languages
- Engineer data pipelines processing 10,000+ code samples with automated feature extraction and semantic analysis workflows

### Treasurer & Event Coordinator

Sept. 2024 – Present

*Machine Learning @ Penn State (ML@PSU)*

*University Park, PA*

- Lead financial strategy for 200+ member organization, securing \$15K+ funding for ML workshops and technical events
- Coordinate workshops on LLMs and AI applications, organizing networking events with VC firms and tech startups

## PROJECTS

### StudySprint - AI-Powered Coding Platform | *Next.js, TypeScript, Python, PostgreSQL, Supabase*

June 2025

- Architected full-stack platform combining 3,600+ LeetCode problems with AI-driven learning analytics and search functionality
- Built automated data ingestion pipeline using Python to fetch, transform, and sync structured problem data from multiple APIs daily
- Implemented intelligent search system with real-time filtering, enabling users to discover relevant coding challenges from vast dataset
- Developed responsive TypeScript frontend with Monaco Editor integration and PostgreSQL backend with optimized query performance
- Designed scalable database architecture with 5 interconnected tables, implementing real-time progress tracking and user analytics

### Game Captcha - AI-Native Bot Detection | *Next.js, React, TensorFlow, Deep Q-Networks*

Apr. 2025

- Developed innovative CAPTCHA alternative using interactive gaming combined with AI-powered behavioral analysis for bot detection
- Integrated pre-trained Deep Q-Network (DQN) model to benchmark human vs. automated gameplay patterns and calibrate difficulty
- Built modular, embeddable verification system with Next.js frontend and scalable backend infrastructure via Railway
- Implemented WebXR compatibility for VR headsets, creating immersive verification experience with 95%+ human detection accuracy
- Won 10th Anniversary: Timeless Tech Track at HackPSU Spring 2025 among 300+ competing projects

## TECHNICAL SKILLS

**Languages:** Python, TypeScript, JavaScript, Java, C/C++, SQL (PostgreSQL), HTML/CSS

**Frameworks & Tools:** Next.js, React, Node.js, TensorFlow, PyTorch, Flask, Express.js, Supabase, Tailwind CSS

**AI/ML Technologies:** Large Language Models (LLMs), Graph Neural Networks, Deep Q-Networks, OpenAI API, scikit-learn

**Data & Infrastructure:** PostgreSQL, MongoDB, Git, Docker, Google Cloud Platform, Data Pipeline Engineering, RESTful APIs